PROGRAMME FOR PRESENTATIONS, EVA London, HYBRID MODE, 7–11 July 2025
5-Day Conference with 20 minutes per presentation in general, some demos into breaks

<u>Monday, 7th July 2025</u>

Talk No.	Start Time	End Time	E/Chair	Author(s)	Topic	Notes
	Greet from 9.30am			In person SYMPOSIUM	Chairs: Tula Giannini & Jonathan Bowen	Coffee for 'In person' Attendees. Zoom from 9.45am for Online Attendees
INTRO	10.00am	10.15am	INTRO	Graham Diprose Jonathan Bowen Tula Giannini	CONFERENCE INTRO & SYMPOSIUM **Then and Now: From digital art to GenAI** Chair: Jonathan Bowen	IN PERSON
S1	10.15am	10.45am	SYM 01	Melanie Lenz	The Future Revisited: Art, Creativity and Technology	IN PERSON
S2	10.45am	11.15am	SYM 02	Valentina Ravaglia	A Guided Tour of Digital Art's Origin Stories: Tate Modern's *Electric Dreams* exhibition	IN PERSON
BREAK	11.15am	11.45am		30 Minute BREAK Tea and Coffee	**Then and Now: From digital art to GenAI** Chair: Jonathan Bowen	
S3	11.45am	12.15pm	SYM 03	Jeremy Gardiner	Heuristic Journeys: A painter's odyssey in the 1980s	IN PERSON
S4	12.15pm	13.00pm	SYM 04	Symposium Panel c/o Tula Giannini	PANEL session Chair: Tula Giannini	IN PERSON
BREAK	13.00pm	14.00pm		60 Minute LUNCH BREAK	**Computer Arts** Chair: Jonathan Bowen	
P1	14.00pm	14.30pm	Full Paper 9435	Carl Hayden Smith, Joel Dietz & Lukas Hoeller	Hyperhuman Techniques Technologies Database	IN PERSON
P2	14.30pm	15.00pm	Full Paper 4176	Ann Borda & Jonathan Bowen	Views on Enhancing Engagement in Digital Culture via Global Digital Citizenship	IN PERSON
P3	15.00pm	15.30pm	Full Paper 2008	Ian Willcock	(Re)shaping the Art School. Transforming the Academy	IN PERSON
BREAK	15.30pm	16.00pm	Demo	30 Minute BREAK Tea and Coffee	**Computer Arts** Chair: Ian Willcock	
P4	16.00pm	16.30pm	Full Paper 1507	Sean Clark	"A Colloquay of Drawing Robots" as an Interactive Art System	IN PERSON
P5	16.30pm	16.50pm	Short 4398	Alexandra Orlova	Body with Organs. Defining the Virtual Corpus	IN PERSON
P6	16.50pm	17.10pm	Full Paper 0484	Jonathan Bowen, Tula Giannini & Sarah Selby	From Imagination to Hallucination: Yoko Ono and the Age of AI	IN PERSON
P7	17.10pm	17.30pm	Short 0211	Joanne Mills	Ownership, Creation, and Curation in Minecraft	IN PERSON
BREAK	17.30pm	18.00pm	Demo	30 Minute BREAK	CAS EVENING Chair: Sean Clark	
P8	18.00pm	18.20pm	Short 9510	Sean Clark	The Computer Arts Society: Radical Past. Radical Futures?	IN PERSON
P9	18.20pm	19.00pm	Short 8241	Sean Carroll	Listen Scoundrels: A Case Study in AI-Augmented Archival Curation	IN PERSON
	19.00pm	20.00pm	Present Only	Maureen Kendal & Corey Ford	CAS/ EVA Mentoring	IN PERSON
	20.00pm	20.30pm			Networking	IN PERSON

Tuesday, 8th July 2025

Talk No.	Start Time	End Time	E/Chair	Author(s)	Topic	Notes
	Greet from 9.30am				China Session	Coffee for 'In person' Attendees. Zoom from 9.45am for Online Attendees
	10.00am	10.10am	INTRO	Welcome, Fire, Loos, etc. In person, No AV	**China Session 1. AI and Art** Welcome & Chair: Eleanor Lisney	
P10	10.10am	10.40am	Full Paper 8942	Huan Fan & Jonathan Bowen	New Circumstances for AI Art in Southwest China	IN PERSON Chengdu, China
P11	10.40am	11.10am	Full Paper 7153	Yishuai Zhang	Progressive Speech-Driven VR: Merging Technical (Demo in the Break)	ONLINE China
P12	11.10am	11.40am	Full Paper 0061	Angela Ferraiolo	Form Driven AI in Generative Art: A Study of Co-Evolving Morphologies	IN PERSON
BREAK	11.40am	12.00 noon	20 Minute BREAK Tea and Coffee		**China Session 2: AI and Museums** Chair: Nick Lambert	
P13	12.00pm	12.30pm	Short Paper + Demo 3767	Malte Kosian	Paint like a baby (algorithmic art) plus demo	IN PERSON
Keynote 1	12.30pm	13.10pm	KEYNOTE	Professor Sarah Cook	Artists Interrogating AI Systems and the Paradox of Agency	IN PERSON
BREAK	13.10pm	14.00pm		50 Minute LUNCH BREAK	**China Session 2. AI and Culture** Chair: Sean Clark	
P14	14.00pm	14.30pm	Full Paper 7407	Susan Hazan	Promise or Peril: The Dual Edges of AI in Cultural Heritage	ONLINE Jerusalem, israel
P15	14.30pm	15.00pm	Full Paper 7720	Brian Pytlik Zillig	Beyond Text: Algorithmic 3D Visualizations	IN PERSON
P16	15.00pm	15.30pm	Full Paper 1757	Giuliano Gaia, Stefania Boiano & Ann Borda	Uncanny Guide? The Impact of AI on the Museum Experience	IN PERSON
BREAK	15.30pm	16.20pm		50 Minute BREAK Tea and Coffee	**Computer Art and Immersive** Chair: Eleanor Lisney	
P17	16.20pm	16.40pm	Short Paper 5326	Shumeng Dai, Kate Hennessy & Steve DiPaola	Applying GenAI to the Conservation and Reconstruction of Chinese Paintings	ONLINE Simon Fraser Uni, Canada
P18	16.40pm	17.00pm	Short Paper 0335	John Desnoyers-Stewart & Brad Necyk	Kingdom of Illumination VR: Shining a Light, including demo	ONLINE Canada
P19	17.00pm	17.20pm				FREE SESSION
BREAK	17.20pm	18.00pm		40 Minute BREAK	**China Evening Session** Chairs: Sean Clark & Yi Ji	
P20	18.00pm	20.30pm	Paper 8644 SOCIAL EVENT 2	Introduction by Terry Trickett Hosted by Prof. Yi Ji & Sean Clark	EVA International "Chinese Social Evening" Eventbrite bookable	HYBRID SESSION Guangdong University of Technology, China

15.30-16.30 pm DEMO SMALLER ROOM Stefania Bolano

Wednesday, 9th July 2025

Talk No.	Start Time	End Time	E/Chair	Author(s)	Topic	Notes
	Greet from 9.30am					Coffee for 'In person' Attendees. Zoom from 9.45am for Online Attendees
	10.00am	10.05am	INTRO	Welcome, Fire, Loos, etc. In person, No AV	**Digital Cultural Heritage** Chair: Nick Lambert	
P21					Withdrawn	
P22	10.05am	10.35am	Short Paper 5019	Ting Han Chen & Chi Chen Yang	Tracing Connections with the Past: An Interactive	ONLINE Taiwan
P23	10.35am	11.05am	Full Paper 7563	Anna Shvets	NeRF and Niagara Particles System: Transforming classical music composition	IN PERSON
BREAK	11.05am	11.30am		25 Minute BREAK Tea and Coffee	**Digital Cultural Heritage** Chair: Ian Willcock	
P24	11.30am	11.50 noon	Short Paper 9596	Pul Arthur, Catherine Coleborne, & Penny Edmonds	Digital Mapping Tools for Australian History and Cultural Heritage	IN PERSON
P25	11.50pm	12.10pm	Short 0080	Nadezhda Povroznik	The Evolution of Museum Web Interfaces	IN PERSON
P26	12.10pm	12.40pm	Full Paper 2991	Lindsay MacDonald, Leonie Seliger	Using a Drone to Photograph a Medieval Stained Glass Window in Canterbury Cathedral	ONLINE UK
Keynote 2	12.40pm	13.20pm	KEYNOTE	Professor Peter Richardson	Working for the Future: CoSTAR the UK's R&D Lab for Creative Technology	IN PERSON
BREAK	13.20pm	14.20pm		60 Minute LUNCH BREAK	**Design & Storytelling** Chair: Jon Weinel	
P27					Withdrawn	
P28	14.20pm	14.50pm	Full Paper 9736	James Winchester, Syed Raza	Enhancing informative storytelling: Virtual environments with Unreal	IN PERSON
P29	14.50pm	15.20pm	Full Paper 9081	Caitriona McAllister	From Page to Pixel (Narrative)	IN PERSON
BREAK	15.20pm	15.50pm		30 Minute BREAK Tea and Coffee	**Design & Storytelling** Chair: Anna Shvets	
P30	15.40pm	16.10pm	Present Only 2368	Nat Hardy	Ebony Enemy Within: Black Reconstruction and Erasure in MAGA Digital Propaganda	ONLINE Florida, USA
P31	16.10pm	16.40pm	Full Paper 5904	Qihang Liang, Megan Smith	Playing with Sustainability: Nexus Thinking	ONLINE BC, Canada
P32	16.40pm	17.10pm	Full Paper 3741	Paul Hertz	PixelAudio: A hybrid solution for intermedia composition	IN PERSON
BREAK	17.10pm	18.00pm	Demo	50 Minute BREAK		
	18.00pm	20.30pm	SOCIAL EVENT 3	CAS Evening Alan Sutcliffe	BCS, Eventbrite Bookable	

Thursday, 10th July 2025

Talk No.	Start Time	End Time	E/Chair	Author(s)	Topic	Notes
Greet from 9.30am						Coffee for 'In person' Attendees. Zoom from 9.45am for Online Attendees
	10.00am	10.10am	INTRO	Welcome, Fire, Loos, etc. In person, No AV	**Immersive Environments** Chair: Carl Smith	
P33	10.10am	10.30am	Short Paper 4728	Leslie Deere.	Digital Traces: Investigating Movement,	IN PERSON
P34	10.30am	10.50am	Short Paper 7053	Daniela de Paulis	A Sign in Space as Optical SETI: Laser Transmission of a Simulated Extraterrestrial Message	ONLINE USA
P35	10.50am	11.10am	Short Paper 9325	Dominik Lengyel and Catherine Toulouse.	Simulation, Illusion, Deception	IN PERSON
BREAK	11.10am	11.40am		30 Minute BREAK Tea and Coffee	**Sustainability** Chair: Nick Lambert	
P36	11.40am	12.10pm	Full Paper	Terry Trickett	Lighting small fires of hope in the darkness that surrounds the Climate Crisis	IN PERSON
P37	12.10pm	12.40pm	Full Paper	Caitriona McAllister	From Palette to Post (Sustainability)	IN PERSON
Keynote 3	12.40pm	13.20pm	KEYNOTE	Pita Arreola	Decolonial Worlds: Slipstream Narratives in Digital Art	IN PERSON
BREAK	13.20pm	14.00pm		40 Minute LUNCH BREAK	**RESEARCH WORKSHOP** Chair: Sarah Selby	
P38	14.00pm	14.20pm	RW PAPER 01	Beatrice A. Taylor Searle	Cybernetics and Art Distribution	IN PERSON, London South Bank University
P39			RW PAPER 02		Withdrawn	
P40	14.20pm	14.40pm	RW PAPER 03	Aryan Raj Adhikari	Beyond Photorealism: The Power of Stylized Shading in Games	IN PERSON University of Herts
P41	14.40pm	15.00pm	RW PAPER 04	Shuaili Du	Auditory Recoding: Reconstructing Noise/Music Ontology via Aesthetic Installation	IN PERSON Goldsmiths
BREAK	15.00pm	15.40pm		40 Minute BREAK Tea and Coffee	**RESEARCH WORKSHOP** Chair: Graham Diprose	(SVA, NYC session)
P42	15.40pm	16.00pm	RW PAPER 05	Christa Majoras	Shape Of Play: An Audiovisual Playspace	IN PERSON SVA, NYC, USA
P43	16.00pm	16.20pm	Full Paper 7819	Rochele Gloor	One Body, Four Minds: Virtual multi-person	ONLINE SVA, NYC, USA
P44	16.20pm	16.40pm	RW PAPER 08	Chatrin Samanchuen & Rithvik Poddutur	AI Integrated Workflows in the Digital Landscape	ONLINE SVA, NYC, USA
P45	16.40pm	17.00pm	Full Paper plus Demo	Raoul Bubber	Seven-Point Perspective	ONLINE SVA, NYC, USA
BREAK	17.00pm	18.00pm		60 Minute BREAK	Set Up **Pop Up Workshops** Eventbrite bookable	
	18.00pm	18.30pm	Keynote	Opal Turner	Research Workshop presentation	Peter Cannings Prize
	18.30pm	20.30pm		RW Delegates Thursday & Friday 'Show & Tell' Pop Up Show		All BCS Rooms

PARALLEL SESSION

11-20-12.00 PARALLEL WORKSHOP ONLINE PIXEL AUDIO, SMALLER ROOM Paul Hertz

14.40-15.40 Hyperhuman Techniques and Technologies Database, SMALLER ROOM ,

Friday, 11th July 2025

Talk No.	Start Time	End Time	E/Chair	Organizers	Topic	Notes
	10.00am	10.10am	INTRO	WORKSHOPS AND NETWORKING DAY	VR & Gaming Chair: Nick Lambert	Coffee for 'In person' Attendees from 9.30am
P46	10.10am	10.30am	Full Paper 3912	Jonathan Weinel	Physics Playground: Presenting 3D lecture content using Unreal Engine	IN PERSON
P47	10.30am	10.50am	Full Paper 2968	Daniel Mirante & Carl Hayden Smith	Cyberdelics: Designing immersive media for transpersonal experiences	ONLINE
	10.50am	11.20am		30 Minute BREAK Tea and Coffee	Cybernetics Chair: In Willcock	
P48	11.20am	11.40am	Short Paper 8297	Gavin Lawson & Carl Hayden Smith	Non-Pharmacological Induction of Altered States	ONLINE
P49	11.40am	12.00pm	RW PAPER 06	Ellie Walsh-O'Neill	Dream Booth: AI and the Art of Dream Interpretation	IN PERSON UAL CCI
P50	12.00pm	12.20pm	RW PAPER 07	Qingfeng Huang	Silence Pulse: The Hidden Voice of the Plant	IN PERSON CCI, UAL
Keynote 4	12.20pm	13.00pm	KEYNOTE	Jose Montemayor Alba	Bridging the Reality Gap: From Machine-Like Humans to Humane Technology	IN PERSON
BREAK	13.00pm	14.00pm		60 Minute LUNCH BREAK	RESEARCH WORKSHOP Chair: Graham Diprose	
P51	14.00pm	14.20pm	RW PAPER 09	Nalini Singh	Distorted Reflections: Fluid Identities in the Digital Mirror	IN PERSON Goldsmiths
P52	14.20pm	14.40pm	RW PAPER 10	Mafalda Sofia Coelho de Sousa Calado Jaque	Virtual Waves: Recreating Seascape-Induced Sensations in Immersive Installations	IN PERSON Uni of Herts
P53	14.40pm	15.00pm	RW PAPER 11	Lia Bergman	Ethics Without a Body	IN PERSON Goldsmiths
P54	15.00pm	15.20pm	RW PAPER 12	Allen, T.J, Viktoriia Bastrakova, Prashap Limbu,	Remembering the Holocaust Through Experimental Animation Practice	IN PERSON Uni of Greenwich
BREAK	15.20pm	15.40pm		20 Minute BREAK Tea and Coffee	RESEARCH WORKSHOP Chair: Sarah Selby	
P55	15.40pm	16.00pm	RW PAPER 13	Lamita Farah	Shifting Personas: Exploring AI Embodiment and Emotional Manipulation	IN PERSON CCI, UAL
P56	16.0pm	16.20pm	RW PAPER 14	Mikhail Fierer, Yuan Peng, Hao Wang, Hui Wang, Jingkai Bian	Tortoise Stack: A Cybernetics and Political Theory Inspired Agent Simulation	IN PERSON Goldsmiths
P57	16.20pm	16.40pm	RW PAPER 15	Zhuzhu Xie	Six Leg Solution: Dystopian World-Building, Insect Consumption, and the Politics of Desire in Post-Capitalism	IN PERSON Goldsmiths
	16.40pm	17.00pm	FINAL CONFERENCE SUMMING UP - Nick Lambert			
END	17.10pm	18.00pm	FINAL NETWORKING AND FAREWELLS UNTIL July 2026			

PARALLEL SESSIONS

11.40am-12.20pm PARALLEL WORKSHOP SMALLER ROOM, Transforming Mindsets: Role-Play and Simulations in the Play Economy - Michael Ronen & Carl Smith

14.00pm-15.00pm PARALLEL WORKSHOP SMALLER ROOM, Game Audio with Unreal Engine and Metasound: Jonathan Weinel and Chris Speed